

**Pick up a
challenge card.**
Good luck!

Chance

**Pick up a
challenge card.**
Good luck!

enjoy

complete



chimney

+ 2 points

+ 5 points

Challenge

+ 10 points

alphabet

+ 10 points

flame

+ 5 points

teacher

+ 2 points



whisper

+ 10 points

donkey

+ 5 points

**Place your
challenge
cards here.**

PHONIC

1. Place your counters on start and write your names on the score card.
2. On your turn, roll the dice and move your counter around the board clockwise.
3. If you land on a coloured space, read the word correctly to score the points.



twinkl vi

+ 2 points

+ 10 points

+ 5 points

+ 2 points

dried

phone

pursue

ground

there

+ 2 points



Place your
chance
cards here.



4. If you land on a challenge space, pick up a challenge card and answer the problem correctly to score the points.
5. If you land on a chance space, pick up a chance card for a trick or a treat!
6. The first player to reach 100 points wins!

envelope

avenue

haunt

perfume

dominoes

+ 2 points

spray

